



A G E N D A

2017 Site Representative Meeting Regionals and Super Regionals

1. Confirm and approve umpire rotation.
2. Weather procedures, field lights, halting games, restarting games.
3. Ground rules (establish and confirm). Walk field with crew.
4. Arrival at stadium time/march time/National Anthem.
5. Game balls/extra balls if needed/handling foul balls/balls for plate umpire.
6. Security for umpires, handling any crowd control issues, transportation to field.
7. Hospitality for umpires at locker room and on field between innings; hydration.
8. Laundry for umpires.
9. Seats for umpires not working.
10. Parking, parking passes, any necessary credentials.
11. Protest procedure/pool reporter.
12. Any television issues (i.e., start times, time between innings for 90 second clock, red hat, etc.). Please note that some commercial breaks will be two minutes in duration. (Review Section 8.12 of the 2017 NCAA Division I Baseball Game Officials Manual).
13. Communication throughout the tournament, especially with ejections or suspensions.
14. Instant Replay (Super Regional only). Plays that are reviewable via the NCAA Baseball Playing Rules will be reviewed at a national instant-replay command center, and the outcome of the review will be relayed to the crew chief and an additional designated umpire via headsets on the playing field. (See Super Regional Instant Replay Presentation link).
15. Bat Testing Protocols (Regionals and Super Regionals). This is new for the 2017 NCAA Division I Baseball Championship. Bat testing will be conducted following each team's practice time the day before games begin. Bats that pass both tests (bat ring test and barrel compression test) will receive a tamper-proof sticker to be placed on the taper of the bat so that it is easily visible.
16. Electronic umpire evaluation protocols.

N a t i o n a l C o l l e g i a t e A t h l e t i c A s s o c i a t i o n

Supporting student-athlete success on the field, in the classroom and for life